

Kate's family is always moving—and she's sick of it! How can a teenager make friends if she's always the "new girl"?

As Kate enrolls in her 26th school, she and her parents make a deal: if Kate can form meaningful friendships here, the family will stay put. Now it's up to you to make sure that *School 26* is Kate's final stop!

Japanese version now available for iPhone, iPod touch, and iPad!



Developer & Publisher
Silicon Sisters Interactive

Intended Audience
Girls ages 12 to 16

Platforms
iPhone & iPod touch
(standard version);
iPad (HD version)

Pricing
Standard: \$2.99 / ¥250
HD: \$4.99 / ¥450

Official Website
www.school26.ca

Press Assets
[www.siliconsisters.ca/
press/jp-assets.zip](http://www.siliconsisters.ca/press/jp-assets.zip)

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Background

School 26 is a completely new type of mobile game specifically designed for teen girls. It's a "social mastery" sim that turns the drama and social interactions of high school into rich and rewarding gameplay.

Gameplay

In the role of Kate, *School 26* players use intuition, emotional intelligence, and social savvy to relate to classmates and win friendship points. Along the way you'll encounter personality clashes, first crushes, peer pressure, sexual confusion, bullying, and many other real-life situations that teens deal with every day.

Key Features

- Developed by Silicon Sisters Interactive, the first female owned and run video game company in North America to focus on games for women and girls.
- Cute cartoon graphics, sassy writing, and a catchy soundtrack will grab teens' attention.
- In-game quizzes let players explore their own personalities and share results on Facebook.
- Card-matching mini-game—use Kate's tarot cards to gain insight into friends' personalities.
- Authentic story developed with input from real teens. Experience a North American high school from the inside!
- Both Japanese and English versions are included—practice language skills by switching between them.

